

A RESEARCH ON 2D ANIMATION AND DEVELOPMENT OF AN ANIMATED MOVIE ENTITLED “THE STORY OF POCOLO”

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ABSTRACT

This project is a 2D animation application about ‘The Story of Pocolo’. The target user is children with age group from 4-6 years old. Interactively feature is including where user can choose their preferred story line. The uses of these multimedia elements will increase the learning interest of the children. This 2D animation application will be developed with Adobe Flash CS3. Action script will be used to create the interactivity features like options buttons that allow user to click and access the movie. Adobe Photoshop is the authoring tools to make more look and feel of the graphic or pictures. Children will be introduced to what animation is and they can interact with the movie. For parents, this movie can be used to teach their children in reading. With proper combination of media elements, the animated features and the interactive provided in the movie will increase the interest for children in story reading.