

IMPLEMENTATION OF PROTOTYPE BASED MOBILE SOCCER RESULT MONITORING SYSTEM

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ABSTRACT

This project aim to implement mobile soccer result monitoring system via GPRS. Soccer is the most popular sport entertainment in the world; most of the sports maniacs in this works take soccer as they favorite sport. Because of the time difference between Europe continent and Asia, it's become impossible for most of the fans to watch the matches live due to their busy work schedule. Therefore this study is to fulfill those fans need. Users send a request via a Client application to the Server program, the Server program is connected to soccer Webpage Server via Internet, when the Server program receive the request, it will start to process and get data information from soccer Webpage Server. After that, the Server program will send back the updated soccer match result. After that, the Server program will send back the update soccer match result. User can request for the matches schedule, top scorers, league table and previous soccer video clips. With this service user does not need to watch from the TV program or even online to keep them on tract with the results. Only a message request they can get updated information.