A SIMPLE INVENTORY SYSTEM RUN ON MULTI-TIER DATABASE ARCHITECTURES

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ABSTRACT

The purpose of this project is to investigate the problems and techniques of twotier and three-tier client/server model. A simple Inventory client/server system will be produced to run on this 3-tier database model. This project will use Delphi programming to create a client application, a transaction application and use Interbase to create a database, the three components will be applied into a simple LAN to implement the architectures of multi-tier database system.