INTERACTIVE CHILDREN LEARNING SOFTWARE (EXPLORING FARM) FOR KIDS AGED 4-6

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ABSTRACT

The software will be developed to meet the children's needs as they are not exposed to the Farm area. Through the research that will be carried out, children's behavior and their expectation will be fulfilled through the development of the software. Through the software, children can know more about every item or objects that are able to be found in the farm. Existing software will be investigated to make the system more professional. In the interface, there will be a lot of clickable graphics that will animate the specific graphic to attract children's attention and also to explain to the children about the use of certain object. In addition, the study on tools and techniques will help the author to decide the told that will be used to develop the system in order to get the best result. There will be few functions in the system that allows users to learn new words and get the explanations of the words. Besides that, games will be inserted in the system to crease the interests of the user for using the system. Through the software, children can learn a lot of words and also see those things that are not able to learn or see in real life due to the improvement of standard of living in this century.