

# DEVELOPMENT OF RPG GAME WITH 2D ANIMATION AND 3D CUT-SCENES

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## ABSTRACT

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This project is an almost standard Role-Playing-Game (RPG) style of game, but with a post apocalyptic future typesetting in the real world, not seen in RPG games, which are usually based on a mystical fantasy world. It focuses on game play interleaved with a lot of 3D animated cut-scenes. There are several mini-games playable throughout the game. This project like any other games is a source of entertainment. It aims to give the player a short of movie feel that is heavily interactive.