DEVELOPMENT OF AN EDUTAINMENT SOFTWARE ON DINOSAURS ENHANCED WITH ANIMATED GRAPHICS

Prepared by: Mok Wang Yin

ABSTRACT

The project aims to develop edutainment software by using the combination of 2D and 3D. It is also to show how realistic and interesting will the software be with the combination of both these techniques. Besides that, it is done in order to study and prove that 2D and 3D will work out great especially when it used to develop edutainment software like this. Multimedia elements will also be added in this software to make it livelier and to avoid children from being bored when they are learning. The benefits of this system are to encourage children to learn again and again and also to memorize what they have learned in an easier way. Children will have more interest in learning especially when this software dose not only provide knowledgeable lessons but also provide interactive activities that can make them feel more relax and happy while learning some new things

B.SC. (HONS) IN MULTIMEDIA STUDIES