

# **A STUDY AND RESEARCH ON 3D TECHNIQUES TO DEVELOP A SHORT 3D ANIMATION CARTOON MOVIE NAMED “A FISH’S LIFE”**

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## **ABSTRACT**

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The purpose of this project is to conduct a research on the 3D animation movie editing techniques. It studies and analyzes the 3D and movie editing techniques in the 3D movie field. The project aims to attract not only children but also adult by using the 3D animation. Animation movie using 3D techniques is more realistic compared to 2D techniques. This project will study the methods and ways of 3D animation movie software such as Maya and 3D Studio Max to develop a 3D animation movie. Other tools used to create the graphics and image for the movie as well for the movie sound editing software will also be used. It also researches appropriate story that would be suitable for children to watch.