

# A STUDY AND IMPLEMENTATION OF AN INTERACTIVE TEACHWARE AS ASSISTANCE FOR TEACHER TO TEACH KINDERGARTEN KIDS WHO ARE 4-6 YEARS OLD ENTITLED "OBJECT AROUND US" WITH 2D ANIMATION

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## ABSTRACT

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In this project, the author would like to propose the Edutainment Software to teach the kids about daily life objects which are between 4-6 years old. There are some features inside the proposed system which allow the user to navigate with the proposed system, allowing the user to choose the lesson that they want in the proposed system, user can test their knowledge through the tutorial that are given in the proposed system, and there are some activities that are provided in the proposed system. The proposed system aims to help the kids to learn with interactive way and easily and also can prepare the children to enter schooling years. Within this proposed system, children can study or learn knowledge at home. Action scripts will be implemented to create the interactive components of the system.