

SNAKE GAME

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ABSTRACT

First and foremost, this report is done to introduce my project. The basic idea of my project is to construct the snake game that allows the user play in computer and also in electronic circuit board.

While reading through this report, you will come across the acknowledgment, list of illustrations and photographic plates, general introduction, construction of the project, circuit and analysis, problems encountered and solutions, conclusion, references and such. The in and outs of the project will be explained in details, step by step as you read on. Furthermore, you will also able to find some useful guidelines in the body of report and others.

Finally, you will come across a section containing the conclusion, the recommendations for further work and of course, and the useful appendix for further reference.

Enjoy the journey.