

The Effect of Information Technology Development to E-Learning: Social Culture and Economy

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ABSTRACT

E-learning or electronic learning is a system in which electronic applications are employed for teaching or imparting knowledge. E-learning system makes extensive use of CD-Roms, network, Internet and Intranet. The lessons are disseminated in the form of text, video, audio and animations. (Wikipedia, 2003)

E-learning is the convergence of the web and learning on all levels, whether it is elementary school, college, or business. Knowledge is now considered a competitive advantage and a company's most important asset. Many facts, figures, and forces behind E-Learning are not only causing excitement in boardrooms across the world but are also making Wall Street and the investment community take a closer look.

E-learning is made up of several methods of learning, which are enhanced or facilitated by technology. As a component of E-learning, web-based or online learning is likely to be the fastest-growing method for delivering education.

Megatrends in areas such as demographics, technology, globalization, branding, consolidation/privatization, and outsourcing will greatly affect the way we learn. These megatrends will affect all learning markets including early education, K-12 education, post-secondary education, corporate training, and consumer products and services. The dearth of skilled labor in the corporate world will only increase the need for e-Learning. (Wikipedia, 2003)
